

## NEPPAGames: ETO™ Manual v1.0 Clarifications

1/12/04

### 1.5 Declaration of War (3rd Bullet) p.1

v1.0: Russia cannot declare war on Germany before the Fall of 1941 unless Germany fails to have 10 attack factors present on the Eastern Front at the end of any German Movement Phase.

v1.1: Russia cannot declare war on Germany before the Fall of 1941 unless Germany fails to have 10 attack factors present on the Eastern Front at the end of any German Movement or Strategic Warfare Phase.

### 1.5 Declaration of War (Intervention), p.1

v1.0: A Major Country can immediately intervene or assist another country that is being attacked if it is already at war with the attacking country.

v1.1: A Major Country can immediately intervene, or provide military assistance, on behalf of a Minor Country that is being attacked if it is already at war with the attacking country. At every subsequent YSS the intervening country adds the Minor Country's WPP value to its new base if that Minor Country remains unconquered.

### 5.3 German Strategic Warfare Construction, p.5

v1.0: Germany does not receive the U-boats all at once. Rather, Germany receives them as evenly as possible each turn during the year.

v1.1: Germany does not receive the U-boats all at once. Rather, Germany receives them as evenly as possible during each turn's Unit Construction Phase.

### 6.0 Naval Basing, p.6

v1.0: Only Russian and German fleets may base in Russia and the Baltic States.

v1.1: Only Russian and German fleets may base in Russia.

### 9.6 Strategic Warfare Movement, p.12

v1.0: All fleets that move into a convoy box must remain there until their next Movement Phase with the exception of fleets based in Norway (9.5).

v1.1: All fleets that move into a convoy box must remain there until the next Strategic Warfare Movement Phase with the exception of fleets based in Norway (9.5). All fleets moving from a convoy box must return to their ports of origin.

### 11.0 Strategic Redeployment, p.14

v1.0: Units cannot SR into newly conquered zones except Russian units SRing into Russian Defense Zones (2.9).

v1.1: A unit cannot end its SR in a newly conquered zone except a Russian unit may end its SR in a newly conquered Russian Defense Zone (2.9).

### 12.0 Anglo-French Cooperation, p.15

v1.0: British ground units are not allowed to end their Movement, Post Combat Advance, Post Exploitation Advance, or Strategic Redeployment Phases in Paris.

v1.1: British ground units are not allowed to end their Movement, Post Combat Advance, Post Exploitation Advance, or Strategic Redeployment Phases in Paris until after France is conquered.

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### 12.3 Axis Minor Allies, p.15

v1.0: Russia cannot declare war on any of the Axis Minor Allies as long as one German unit is present in that country.

v1.1: Russia cannot declare war on any of the Axis Minor Allies if she is not at war with Germany and one German unit is present in that country.

### 13.1 Russian Winter, p.16

v1.0: During the turn when the Russian winter is in effect, all Axis forces within Russia can move but cannot attack Russian units. In addition, Axis ground forces have their defense factors halved.

v1.1: During the turn when the Russian winter is in effect, all Russian units cannot be attacked in Russia. In addition, Axis ground forces in Russia have their defense factors halved.

### 14.2 Italian Surrender (3rd Condition), p.16

v1.0: The Allies have one supplied non-airborne ground unit on the Italian mainland (not including Sicily) at the end of an Axis Combat Phase.

v1.1: The Allies have one non-airborne ground unit on the Italian mainland (not including Sicily) at the end of an Axis Combat Phase.

### 14.7 Eastern Europe, p.17

v1.0: Eastern Europe is comprised of Estonia, Latvia, Lithuania, Vilna, Brest-Litovsk, and Lvov.

v1.1: Eastern Europe is comprised of Estonia, Latvia, Lithuania, Vilna, Brest-Litovsk, and Lvov. Eastern Europe is formed upon axis conquest of Poland. Axis units are not allowed to enter Eastern Europe until Germany is at war with Russia.